

Norbert Kiehne - 3D artist

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Showreel 2021, Shotbreakdown

Glassworks Amsterdam - Klarna Squidlet



Kit: XSI, ICE, Arnold, Photoshop, Nuke, RnD and Flame

My contribution:

- animatic
- creature: model, rig, animation, simulation guide topology setup
- bubbles: setup, simulation, rendering
- some utility scripts

Sehsucht - ultimate visual stimulant/ frog and plants



Kit: XSI, Arnold, Mudbox, Photoshop, Nuke, RnD and Flame

My contribution:

- animatic according to the storyboard in cooperation with CD
- frogs: animation, pose system
- plants: rig, animation, simulation
- some utility scripts

Sehsucht – Energie Schweiz



Kit: Maya a.o.

My contribution:

- animals: layout and animation

Capri Sun



Kit: XSI, Redshift, Photoshop, Nuke and Flame

My contribution:

- Pouch: rig, ICE and animation
- Print renders
- some utility scripts

Sehsucht – EnBW

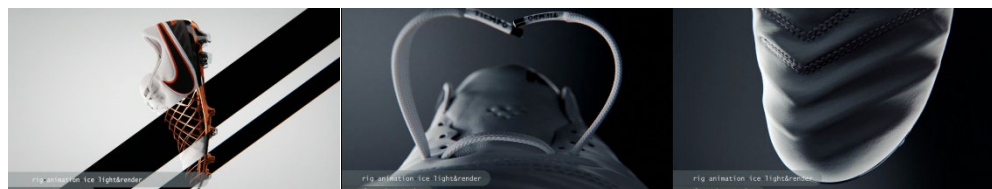


Kit: Maya, Houdini a.o.

My contribution:

- Birds: animatic, layout and animation
- some utility scripts

Nike - Tiempo



Kit: XSI, Redshift, Photoshop, Nuke and Flame

My contribution:

- Shoe rig, ICE rig and deformation, animation
- Laces ICE rig
- Lighting and rendering
- some utility scripts

Nike - Tiempo Legend V



Kit: XSI, Arnold, Photoshop, Nuke and Flame

My contribution:

- Shoes: Rigging, ICE rig and deformation, animation
- Moulding form: model, rig, animation
- Robot arms: some modelling, additional rigging, ICE, animation
- some utility scripts

Staples - HTC and repair

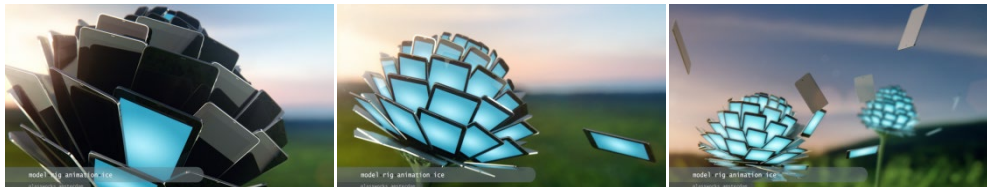


Kit: XSI, Arnold, EM Flock, Photoshop, Ozone, Boujou, PF Track, Syntheyes, Nuke and Flame

My contribution:

- Matchmove and tracking
- Laptops: rig tweaks, animation, simulation
- Tablets and Navis: additional rigging and animation
- PCs: rig, animation
- Ozone evaluation for cloud shots
- some utility scripts

Accenture - Dandelion



Kit: XSI, Arnold, Photoshop, Nuke and Flame

My contribution:

- Dandelion: animatic, model, rig, ICE rig, animation
- some utility scripts

Die kleine Hexe



Kit: Maya, Houdini, Nuke a.o.

My contribution:

- Raven: model tweaks and retopo
- Raven: animation
- some pipeline scripts

Graubünden

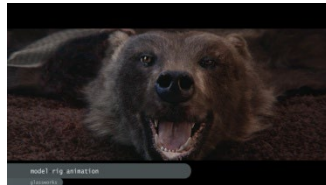


Kit: Maya a.o.

My contribution:

- Capricorn: layout, animation
- Facial poses library

Tele2 - Bear



Kit: XSI, Arnold, Photoshop, Nuke and Flame

My contribution:

- Mouse: model, rig, animation
- Matchmove and tracking

Klarna - Fish



Kit: XSI, Arnold, Photoshop, Nuke and Flame

My contribution:

- Fish: additional rigging, additional ICE deformation, animation

Penny Christmas



Kit: Maya a.o.

My contribution:

- Layout and animation

Bumblebee



Kit: Maya a.o.

My contribution:

- Layout and animation

Jurassic Park Fallen Kingdom

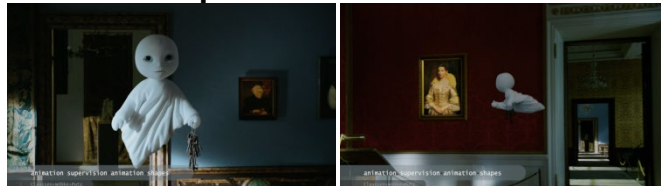


Kit: Maya a.o.

My contribution:

- Layout and animation

Das kleine Gespenst

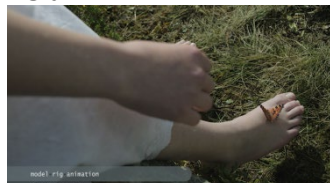


Kit: XSI, Arnold, Houdini, 3D Equalizer, Nuke a.o.

My contribution:

- Animation supervision
- Animation pipeline setup in coop with other departments
- Facial capture evaluation, animation lookdev, pose templates
- Ghost: model retopo, additional rig tweaks, shapes modelling, animation
- animation team tech support, additional utility scripting

Heidi

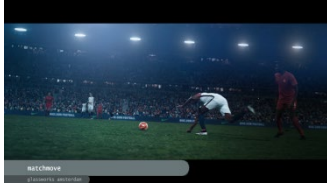


Kit: XSI, Arnold, Photoshop, 3D Equalizer, Nuke

My contribution:

- Butterfly: model, rig, animation

Nike - The flame



Kit: XSI, Arnold, Photoshop, Nuke and Flame a.o.

My contribution:

- Matchmove

Nike - The ball makes us more

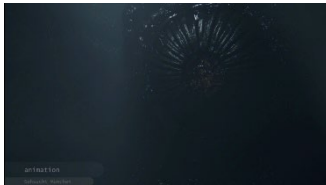


Kit: XSI, Houdini, Arnold, Photoshop, Nuke and Flame a.o.

My contribution:

- Matchmove supervision
- 3D roto
- Mocap and stadium crowd prep
- some utility scripts

Hausen



Kit: Maya a.o.

My contribution:

- Creature: layout and animation